



SCHOOL OF VISUAL ARTS

Summer Programs



SVA'S PRE-COLLEGE PROGRAM

is designed for high school students who want to enhance their creative skills, learn more about a particular field of art, develop a portfolio, and experience the challenges and triumphs that come with attending a dynamic visual arts college. SVA will offer both in-person and virtual Pre-College courses for the 2023 to 2024 academic year. All courses are taught by the same industry-leading professional faculty who teach in the undergraduate program at the School of Visual Arts. Students will explore the fundamentals of art and design at a level not readily available in high school. They will also receive college credit for successful completion of a Pre-College course.

OUR PRE-COLLEGE PROGRAM IS OPEN TO ALL STUDENTS AGES 14 TO 18

who will be enrolled in high school at the time the program takes place. Space is limited to approximately 20 students per course and registration may be completed online. Please visit sva.edu/pc and select the semester of interest to view the course offerings, course descriptions and to register online. Registration is based on a first-come, first-served basis. Portfolio submission is not required to attend.

LEARN MORE →



FALL 2023 SPRING 2024

FALL SEMESTER

SEPT. 16 – NOV. 18

SPRING SEMESTER

JAN. 20 – MAR. 30

TUITION FEES

\$825

FALL / SPRING
(IN-PERSON)

\$775

FALL / SPRING
(ONLINE)

COURSE OFFERINGS

10AM – 1PM:

Animation ▪ Introduction to Film ▪
Production ▪ Screenwriting: Exploring
Drama through Acting ▪ Comics ▪
Graphic Design ▪ Portfolio Workshop
(section A) ▪ Figure Drawing ▪ Interior
Design ▪ Darkroom Photography ▪
Digital Photography ▪ Studio Pho-
tography ▪ Computer Animation with
Maya ▪ Art Theory and Criticism:
Exploring the Intersections of Con-
temporary Art and Popular Culture

1PM – 4PM

Portfolio Workshop (section B) ▪
Introduction to Oil Painting

Courses, fees and dates are subject to change.
Please see sva.edu/pc for details. Full payment
is required to secure placement in the program.
Course offerings and fees subject to change.
Pre-College courses may include the use of
nude models.



Approximately 400 students from around the world participate in SVA's Summer Pre-College Program.

Our summer program offers a comprehensive schedule of activities that takes full advantage of the social and cultural life of New York City. Activities such as guided tours of museums, gallery visits and Broadway shows help to fully introduce young artists to the SVA student experience.

All students, family and friends are welcome to attend the final student exhibition and screening on the last Friday of the program. Summer classes take place Monday through Friday from 9:00am to 4:00pm and students may register for only one course. Students also have the option to reside in SVA housing during this program. Registration for housing is on a first-come, first-served basis.



SUMMER PROGRAM



Registration begins in December and is ongoing until individual classes reach capacity. For complete information on course offerings, course descriptions, housing, online registration and other relevant details, please visit sva.edu/pe and select "Summer Program."



SUMMER 2024

COURSE OFFERINGS

All courses run
Mon. – Fri., July 8 – 26

Advertising and 3D Workshop

Advertising, Intensive Motion
Graphics Animation Workshop

Animation
(three sections)

Comics (two sections)

Filmmaking Workshop
(two sections)

Screenwriting: Exploring Drama
through Acting

Graphic Design with 3D
Workshop
(two sections)

Design, Typography with 3D
Workshop

Design, Interaction
Communication and Design

Painting and Drawing
(four sections)

Sculpture and Drawing

Printmaking and Drawing

Interior Design

Illustration
(two sections)

Darkroom Photography

Digital Photography
(two sections)

Studio Photography
(two sections)

Experimental Video

Video

Alternative Photographic
Processes

Computer Animation

Computer Art, Digital
Filmmaking and Motion
Graphics

Computer Art, Game Arts with
Maya and Unity

Visual and Critical Studies,
Contemporary Art New York

**Courses, fees and dates are
subject to change. Please see
sva.edu/pc for details.**



COURSES RUN JULY 8 – 26

TUITION FEES

\$3,250 SUMMER
(IN-PERSON)

\$2,700 SUMMER
(ONLINE)

Housing Fee: \$1,950
Meal Plan: \$600

Breakfast and dinner meal plan
available. Please see sva.edu/pc
prior to registration for fee.

Full payment is required to secure
placement in the program. Course
offerings and fees subject to
change. Pre-College courses may
include the use of nude models.

CC SHARING THEIR STORIES

In the Comics course, students spend three weeks in an intensive boot camp working on their own original eight-page comic. We asked a few of them about their experiences.



"The summer program really builds up your art skills. I've definitely improved since the first year. And you meet a lot of great people of different backgrounds, which boosts your social skills."

Blaine Harrington



"It's pretty hard, but it's very rewarding. It's a lot of fun to be able to do something I'm so passionate about. For years, I dreamed about making my own actual comic book—and now I'm doing it!"

Adam Jones



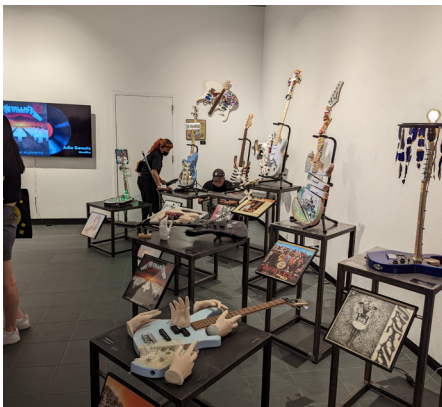
"My drawing really improved. I'm learning a lot of new techniques, like inking. I usually work digitally, so learning how to use ink and how to pencil and lay the comic out from start to finish is really cool."

Zaina Tripp

"I met a lot of really fun people and lots of insanely talented artists here. It's a very warm, welcoming community and everyone is incredibly nice. It definitely made getting up in the morning a lot easier!"

Zoe Sheehan





Rising to the Challenge

Aspiring graphic designer Ian Ortiz expands his skills through Typography with 3D Workshop and Graphic Design.

Why did you choose to study design?

lan Ortiz (IO): Graphic design has probably been the biggest part of my artistic life. It's the first thing I learned by myself, my introduction to art. A majority of the art classes I've taken are graphic design. I love graphic design. I love doing it.

What learning goals did you have when you started the Pre-College Program?

IO: I wanted to experiment and push myself. Every time I've taken an art class, I've learned something interesting and then I've used it in my artistic career past that. For this, I really wanted to make something different than what I have done and push myself because I felt like I had a lot of creative ideas that I didn't have enough time to put into something.

Do you feel like the skills you learned in the 3D design class will impact your graphic design?

IO: The 3D design class helped me learn to sketch my ideas out. We did a lot of planning before actually doing it. It also taught me how I could visualize something one way, and it might not really turn out the way I envisioned it; there's this whole part of the process that's taking something you have planned and seeing how you could actually make it a reality. Originally, I wanted to make a big mushroom cloud out of foam [inspired by Green Day's *Dookie* album], but Kevin O'Callaghan [instructor] had a neon sign that was like a mushroom cloud explosion, and it was almost a one-to-one of what I had drawn (See opposite page). So, he let me use it for the exhibition. I didn't plan that at all, but it's all about moving around what I had planned in order to work with what I actually had.

It's the projects that I actually push myself and take longer to do and rewrite and redo a bunch of times that actually help me grow as an artist, and I think that's what the Pre-College Program taught me."

Drawing Inspiration

With interests in comics, animation and illustration, Henry Goudreau explores his nostalgic love for cartoons through an Animation course.

How did you choose animation?

Henry Goudreau (HG): I chose animation because animation is something I've always just wanted to do. I used to watch a lot of old cartoons and I always wanted to do what I was seeing on the TV screen and capture the happiness I felt when I was watching those old cartoons. I've never really tried animating before. That was my first time. And the teacher was great. I learned a lot. How to work the program, how to develop a story. That's what we did as the last class—we developed a story. It was a great program. It was probably my favorite because of the connection I have with animation.

Do you have any advice for students who are considering doing the Pre-College Program?

HG: Keep an open mind. At first, I was bewildered because I've never really been to a college before. I couldn't believe I was there ... and seeing all the tablets, I was like ... "How am I going to do this?" I'm so used to drawing on a piece of paper. But if you just do it, it's a lot of fun. Work hard because when you're doing the classes; you need to put a lot of time into it.

What helped you overcome your fear when you were at first overwhelmed?

HG: Talking with the teacher—and the teacher's great. And with the other students, too. They were really nice to talk to. I love all the students there. I'm still in contact with some of them.

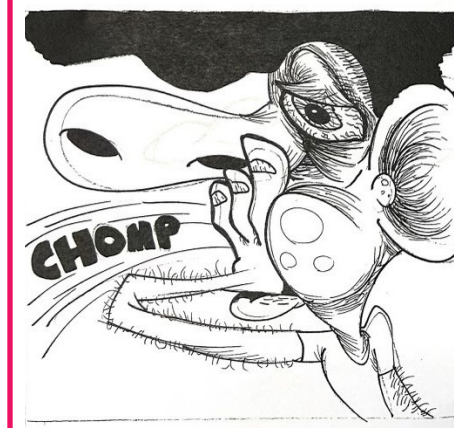
It's a great way to make friends, and the environment is nice. It's like, you might be intimidated by all of the computers, but the environment's really nice, and [the people are] really nice too.

What kind of learning goals did you have when you first started out?

HG: My learning goals were to get better at animation and just learn more about it. And also to make friends—people who I could relate to and people who all love the animation as much as me.



“It's a lot of work, but it's worth it in the end just to see what you make move.”



“[The Pre-College Program] made me more creative and helped me hone my creative talents. I feel like I was actually thinking about what I was drawing and how it would translate to the animation.”

Summer Housing

Students attending the Summer Program may choose to stay in campus housing. Residing on campus is optional and will cost an additional \$1,950. Campus housing is limited and it will likely reach capacity. Housing is offered on a first-come, first-served basis. Pre-College students staying on campus are housed in the 23rd Street Residence, located on East 23rd Street between Second and Third avenues. There is 24-hour security, and all persons are required to present a picture ID to enter the building. A Pre-College staff member is on duty 24 hours a day, seven days a week in the event of an emergency. Student Resident Assistants (RAs) are housed on each floor of the residence hall and perform a nightly check-in to ensure students comply with curfew.

President's Scholarship

SVA offers a limited number of full-tuition, merit-based scholarships for the Pre-College Program.

To apply, students should submit five of their strongest works via the SlideRoom portal. Students are encouraged to submit at least two pieces created from direct observation. Students applying for a Film or Photography and Video class are not required to submit drawing or painting work.

Recipients who have not preregistered will be contacted and registered based on availability. Recipients who have already registered will be reimbursed for tuition costs only.

- **Fall 2023:** August 31
- **Spring 2024:** January 1
- **Summer 2024:** April 17

INTERNATIONAL STUDENTS

English Assessment

As part of the International Student requirement, you are asked to submit an English Proficiency score if English is not your primary language. Proof of English Proficiency: Official TOEFL score result with a minimum 80 TOEFL iBT, 6.5 IELTS, 115 Duolingo, or a 53 on the Pearson PTE Academic exam.

Visa Requirements

All international students are required to obtain an F-1 student visa or present a valid I-20 from another institution in order to attend the Summer Pre-College Program. Failure to do so may result in withdrawal from the program before the start of classes. Visitors on B1/B2 visas or the Visa Waiver Program are prohibited from studying full time.

Deadline: International students applying must submit all application materials by **April 1**.

HOW TO APPLY

Registration

Registration will be available beginning in December 2023. Online registration is simple and is processed on a first-come, first-served basis. Visit sva.edu/pc and scroll down to view any currently available courses. Click on "Course Offerings & Online Registration" to view course descriptions and to register online.

Please Note: Summer Program Course, housing and meal plan options are paired together in various combinations to facilitate the registration process. Housing and meal plans are optional and not required to participate in the program. Registration will be available beginning in December 2023.

Summer Portfolio Presentation

The care with which an applicant presents and discusses their work can play an important part in the admissions and scholarship decisions at art colleges. As part of the Summer Pre-College Program, all students are invited to attend a presentation during which Admissions staff will show examples of major-specific artwork submitted by incoming SVA students. Students will gain a better understanding of what makes an effective visual arts portfolio as well as specific information regarding the college application process. Pre-College students are given the opportunity to meet with an Admissions counselor during the program to discuss their work and how best to develop a strong, expressive portfolio.

Questions?

Visit sva.edu/pc for more information.

SVA Pre-College Program

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